WHAT IS CLAIMED IS:

1. A random number generator adapted to receive an input of a number of bits coming from a physical source, wherein the generator comprising, in combination:

at least one symbol-generating physical source; an arithmetic encoder; and smoothing means adapted to smooth the residual output biases.

- 2. The generator according to claim 1, wherein the smoothing means is constituted by a linear output function enabling the smoothing of the residual output biases.
- 3. The generator according to claim 1, wherein the arithmetic encoder comprises at least one table of statistics on the input symbols receiving a piece of information on contexts, several registers, one comparator and one logic unit.
- 4. The generator according to claim 1, wherein the smoothing means comprises a register, a serial input and a parallel output.
- 5. A method for the generation of random numbers comprising the following steps:

reception of several symbols from a physical source; transmission of the symbols to an arithmetic encoder step; and smoothing the encoded symbols using a linear function.

6. The method according to claim 5, further comprising encoding the symbols by a number derived from computations of nested intervals, an interval [ms, Ms] corresponding to a symbol s and having a size proportional to its frequency of occurrence.

7. The method according to claim 6, further comprising:

updating a table of statistics on the input symbols as a function of the contexts:

computing the new values of the boundaries of the interval [ms, Ms] by a rule of three; and

emptying the registers of the most significant bits that they have in common.

- 8. The method according to claim 6, wherein the encoding comprises the following steps:
 - 1. initializing $m \to 0$ and $M \to 1$
 - 2. updating, for each symbol s of the message to be compressed:
 - a. $\Delta \leftarrow M m$;
 - b. $m \leftarrow m + \Delta \times m_s$;
 - c. $M \leftarrow m + \Delta \times M_s$
 - 3. choosing the compressed message as being the last value of m.
- 9. The method according to claim 5 wherein the smoothing function makes use of a polynomial which is, at most, a 15th degree polynomial.
- 10. The method according to claim 2, wherein the arithmetic encoder comprises at least one table of statistics on the input symbols receiving a piece of information on contexts, several registers, one comparator and one logic unit.

- 11. The method according to claim 2, wherein the smoothing means comprises a register, a serial input and a parallel output.
- 12. The method according to claim 7, wherein the contexts are previous symbols.